

TITLE: The old manor house. The intersection of drawings, sounds, and animation.

Live Performance

Topic: Art, Architecture,

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Abstract

Generative Art as a form of media art allows for interesting, autonomous artistic activities, as well as an artistic practice in which the artist creates a system described eg by natural language.

The definitions of generative art, although fairly precise, permit the free treatment of its features to obtain the intended artistic effect. The term understood in this way allows us to go beyond the language of media art, generated only by machine, technology, computer, and combining it with traditional artistic techniques. In this way, generative art becomes a medium for certain attitudes where the artistic goal remains the same regardless of the tools used in the work.

The presented art performance exploits the capabilities of individual media to describe the specified reality of the surrounding world. The point of reference is the history of the transformations of the Polish manor house. The Polish manor house in history played the relevant role in identification unique space of architecture and cultural landscape of Poland. He formed language of the identity of settle place and regional culture. The historical-social form of architecture of the Polish manor house is understood as the code of the cultural landscape of north-eastern Poland. In the postwar years, this code was consciously and painfully blurred by destroying the cultural-spatial and landscape relationship. Its consequences are evident today in the form of loss in many cases the characteristics of the place and consequently the degradation of space.

Submitted art live performance is an inspiration of contemporary history of a manor house in order to achieve an interesting art image, animation, sound. The presented movie uses drawing, sound, animation as a tool and a means of artistic expression.

Post-cage animation and the suggestiveness of hand-drawing art is a pretext for the artistic activity resulting from the phenomenon of the role of a manor house in the history of Poland. This all seems to be a source of inspiration in the creation of my art using various media. Deriving from the base of existential philosophy the artwork combines contemporary and traditional tools in the creation of art.

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Key words: regional architecture, sound, hand-drawing, video art, animation