

## TRANSFORMATIONS IN ART

(excerpt from "The Wave Particle of Art", Libero Acerbi, 2009)

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If we want to describe an elementary event of Art and we are calculating the probability amplitudes for the pure states of Art (base states), **we can start from a different representation.**

In other words, the angles between the filters of Art, that are of maximum relevance, can be observed with different perspectives. That is, someone else chooses to use a different set of axes.

Suppose we start with the same elementary event of Art  $\psi$ , we say state  $\psi$ , but we will describe it in terms of the three probability

amplitudes  $\langle iA | \psi \rangle$  that  $\psi$  goes into our base states of Art **in our representation A**, whereas another observer will describe it by the three probability

amplitudes  $\langle jB | \psi \rangle$  that the state  $\psi$  goes into his base

states of Art **in his different representation B.**

We have:

$$\langle jB | \psi \rangle = \sum_j \langle jB | iA \rangle \langle iA | \psi \rangle$$

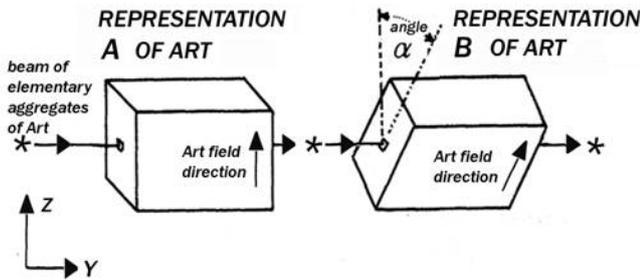
and to relate the two representations we need **the nine complex numbers of the matrix  $\langle jB | iA \rangle$ .**

**Concerning an elementary event of Art, this matrix tells us how to transform from one set of base states to another.** It is the transformation matrix from representation **A** of Art to representation **B** of Art.

For the case of **SPIN ONE** elementary aggregates of Art, we need three amplitudes because we have three base states transforming like a vector from one set of axes to another. We call this

vector: **vector of an elementary transformation of Art.**

**FIRST CASE:**



The two representations have the same  $y$  axis, along which the Artons move, but representation  $B$  is rotated about the common  $y$  axis by the angle  $\alpha$ .

To transform from the set of coordinates  $x, y, z$  of representation of Art (or apparatus of Art)  $A$  to the  $x', y', z'$  coordinates of the representation  $B$  we have this relation:

$$x' = x \cos \alpha - z \sin \alpha, y' :$$

Then, in this first case, the transformation amplitudes are:

$$\langle +B | +A \rangle = \frac{1}{2}(1 + \cos \alpha)$$

$$\langle 0B | +A \rangle = -\frac{1}{\sqrt{2}} \sin \alpha$$

$$\langle -B | +A \rangle = \frac{1}{2}(1 - \cos \alpha)$$

$$\langle +B | 0A \rangle = +\frac{1}{\sqrt{2}} \sin \alpha$$

$$\langle 0B | 0A \rangle = \cos \alpha$$

$$\langle -B | 0A \rangle = -\frac{1}{\sqrt{2}} \sin \alpha$$

$$\langle +B | -A \rangle = \frac{1}{2}(1 - \cos \alpha)$$

$$\langle 0B | -A \rangle = +\frac{1}{\sqrt{2}} \sin \alpha$$

$$\langle -B | -A \rangle = \frac{1}{2}(1 + \cos \alpha)$$

**SECOND CASE:**

The two representations of Art have the same  $z$ -axis but are rotated around the  $z$ -axis by the angle  $\beta$ .

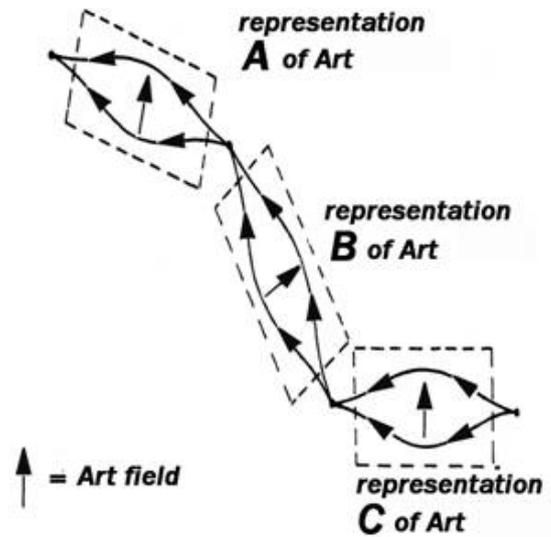
Then the transformation amplitudes are just three (Artons do not move along  $z$ -axis):

$$\langle +B | +A \rangle = e^{+i\beta}$$

$$\langle 0B | 0A \rangle = 1$$

$$\langle -B | -A \rangle = e^{-i\beta}$$

all other amplitudes = 0

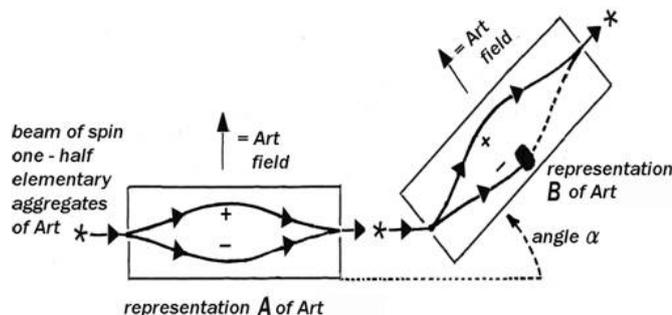


**NOTE THAT ANY ROTATION OF B WHATEVER CAN BE MADE UP OF THE TWO ROTATIONS (AND TRANSFORMATION AMPLITUDES) DESCRIBED.**

Now what is the  $A \rightarrow B \rightarrow C$  transformation of Art? We have a double transformation:

We consider an apparatus of Art filtering a beam of **SPIN ONE-HALF elementary aggregates of Art**. This beam, entering at the left, would be split into two beams (there were three beams for spin one). There is no zero state.

$$Z_k^* = \sum_i \sum_j R_{kj}^{CB} R_{ji}^{BA} Z_i$$



where:

$Z_k^*$  = the probability amplitudes to be in the base states  $k$  of representation  $C$  of Art.

$Z_i$  = the probability amplitudes to find any state of Art in every one of the base states  $i$  of a base system (representation)  $A$  of Art.

$R_{ji}^{BA}$  = the transformation (rotation) matrix from representation  $A$  of Art to representation  $B$  of Art.

Suppose to make an experiment of Art adding a third filtering apparatus of Art:

$R_{kj}^{CB}$  = the transformation  
(rotation) matrix from  
representation **B** of Art to  
representation **C** of Art.

But all the beams in **B** are  
unblocked and the state  
coming out of **B** is the same as  
the one that went in. So three  
Art apparatuses work like  
two and we could  
write:

$$Z_k^* = \sum_i R_{ki}^{CA} Z_i$$